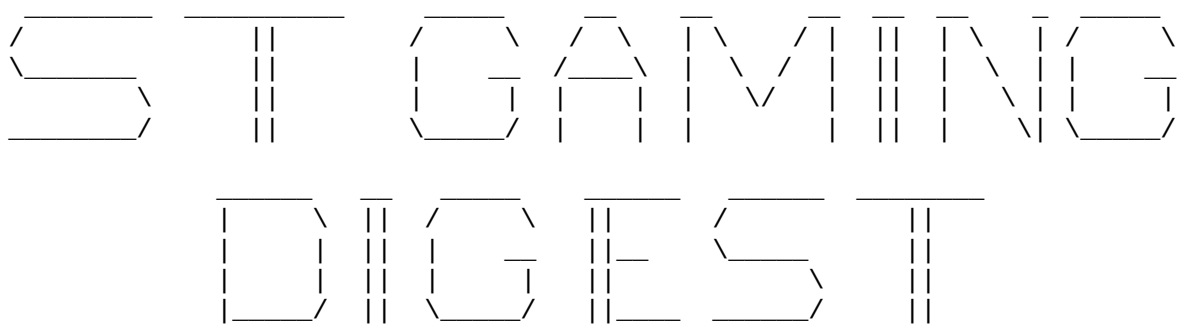

July-August 1993

A bi-monthly guide to new and upcoming Atari ST games

Edited by Eric-Alexander Bitton

A CyberSysTek Publication

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Z editorial:

Sony has bought Psygnosis. I'm pretty sure this will mean the end of Psygnosis ST software. They're going to devote their time to MS-DOS, consoles and newer stuff like 3DO. They may even drop the Amiga, though I don't think it's likely. They really like the Amiga.
Psygnosis US ain't talking about Falcon stuff.
I hope to seriously grill the Psygnosis folks at Winter CES '94 in Vegas.

Electronic Arts went and bought Origin. And Spectrum Holobyte has bought Microprose!! This is getting seriously weird...

And what about that Atari/IBM deal over the Jaguar system? That was rather unexpected I think. Does it mean that, for once, an Atari product will actually be advertised and available in enough quantities? And might become a real marketing success? What a concept... <G>

Still no Frontier: Elite 2. Stop the torture!!! <G>

Good news for those of you who are tired of slogging through all those budget games just to find out what's new: ESCABGER is on its way!
"Everything Single Compilation And Budget Game Ever Released" is what ESCABGER stands for, and it's just that. New budget games will be listed in the STGD when they come out, just once then they'll move to ESCABGER. Compilations will be listed in the STGD for the same length of time as normal games, but they'll also be listed in ESCABGER permanently.
This will allow for a more streamlined and user-friendly STGD.
A new issue of ESCABGER will be released every 6 months (January and July).
Look for ESCABGER 1 (ESCAB193.TXT) sometime this July.
Tell us what you think of this idea by dropping us a note in the usual place, ST RT CATegory 9 (Games) TOPic 22 (STGD).
"Remember: we care!"

Ah well, see y'all in September.

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ST Gaming News:

Games Released From May 15th To July 11th 1993:

Falcon Imported:

--Ishar: Legend Of The Fortress (Daze Marketing/Silmarils).
--Transarctica (Daze Marketing/Silmarils).

ST Domestic:

--Club Dominoes (Infoworks).
--Lemmings 2: The Tribes (Psygnosis).
--Walz (C-West).
--War In The Gulf (Readysoft/Empire).

ST Imported:

--A320 Airbus USA Edition (Thalion).
--The Ancient Art Of War In The Skies (Microprose).
--B-17 Flying Fortress (Microprose/Vektorgrafix).
--Championship Manager '93 (Domark).
--The Chaos Engine (Renegade/Bitmap Brothers).
--Cohort II (Impressions).
--D-Day (US Gold/Futura).
--Graham Gooch World Class Cricket (Audiogenic).
--Reach For The Skies (Virgin/Rowan Software).
--Stone Age (Grandslam/Eclipse).
--Super Cauldron (Titus).

ST Budget games and re-issues:

--Carrier Command (Kixx).
--F-19 Stealth Fighter (Kixx XL).
--Heroquest (GBH).
--International Soccer Challenge (Kixx).
--James Pond 2: Codename Robocod (Kixx).
--M1 Tank Platoon (Kixx XL).
--Maniac Mansion (Kixx XL).
--Mercs (Kixx).
--Murder (Kixx).
--Operation Stealth (Kixx XL).
--Pirates (Kixx XL).
--Populous (The Hit Squad).

--Rick Dangerous 2 (Kixx).
--Rodland (Kixx).
--The Simpsons: Bart VS. The Space Mutants (The Hit Squad).
--Strike Fleet (The Hit Squad).

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The Falcon Guide

Atari (US/UK):

--------In the works:
--No Title Yet (Intergalactic Development, makers of UMS I and II), murder mystery in 19th Century London.
--Cyber Assault (Koveos), no details.
--Llamazap (Jeff Minter), you probably expected a psychedelic shoot'em'up, right? Well, that's exactly what it is.
--Road Riot 4WD (Tengen/Koveos), the Atari wild'n'wooly buggy race coin-op.
--Steel Talons (Tengen/Koveos), the Atari helicopter coin-op sim.

Cocktel-Vision (FR):

--------In the works:
--Gobliiins, an amusing fantasy mouse-driven non-scrolling puzzler.
--Gobliins 2: The Prince Buffoon, you only control 2 goblins in this one.
--Ween: The Prophecy, fantasy graphic adventure.

Daze Marketing (UK):

--Ishar: Legend Of The Fortress, Dungeon Master-style 3D fantasy RPG.
--Transarctica, a steampunk adventure game. The Earth is in the grips of a new ice age, and the only mode of tranportation is the steam train. You know how to bring the Earth back to normal, so the coal union wants you dead, since it would kill their business. DS, 1 meg.
--------In the works:
--Ishar 2: The Messengers Of Doom.

Digital Integration (UK):

--------In the works:
--Tornado, simulation of the Panavia Tornado multi-role combat aircraft.

Eclipse (DL):

--------In the works:
--Eclipse, 3D polygon space combat game.

Excelsior (FR): (New company)

--------In the works:

--Street Warriors, a Street Fighter style beat'em'up.
--Unknown Ocean, adventure game.

Infogrames (FR):

--In the works:
--Alone In The Dark, sort of a 3D version of Delphine's Another World, but set in a haunted house. Really neat 3D polygon characters. Currently out for MS-DOS machines through Interplay (US).

Lankhor (FR):

--In the works:
--Black Sect, creepy adventure game.
--Suriya, adventure game with speech.
--Vroom II, very promising Formula 1 racing game.

Millenium (UK):

--In the works:
--Daughter Of Serpents (Eldritch Software), spooky 1920's Egyptian mystery.
--Rome AD92, climb the Roman social ladder by all means necessary.

Mirage (UK):

--In the works:
--Raiden, overhead-view vertical-scrolling shoot'em'up. Coin-op conversion.
--Space Junk (Imagitec), Elite meets Mercenary III. Space trading adventure.

Psygnosis (UK):

--In the works:
--Innocent, "incredibly user-friendly" futuristic RPG.

Rage (UK):

--In the works:
--Striker, soccer game.

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The ST/STE Guide

Accolade (UK):

--Elvira II: The Jaws Of Cerberus (Horrorsoft), mouse-driven graphic adventure. 1 meg required, hard-drivable.
--In the works:
--Waxworks (Horrorsoft), combines the best aspects of Elvira (hit point

and spellcasting system) and Elvira II (more interesting places to explore) in a game aimed at horror fans.

Action 16 (UK): see Digital Integration (UK)...

Anco (UK):

--Football Crazy Challenge, no details.
--Tip Off, basketball.
---In the works:
--English League, containing a full 4 division league. KO2 data disk.
--Giants Of Europe, data on 30 major teams. KO2 data disk.
--Kick Off 3.
--Player Manager 2.

Atari (US/UK):

---In the works:
--Road Riot 4WD, conversion of the wacky armed buggy racing coin-op. Special version for STEs and TTs only.
--Steel Talons, conversion of the really neat helicopter shoot'em'up/sim, also a coin-op. Special version for STEs and TTs only.

Audiogenic (UK):

--Graham Gooch's World Class Cricket.
--World Class Rugby: Five Nations Edition.
---In the works:
--SuperLeague Manager, soccer management.
--World Class Soccer, soccer.

Avalon Hill (US):

---In the works:
--Diplomacy, computer conversion of their classic boardgame.

Beaujolly (UK): (Compilation specialist)

--Big Box 2, contains Defenders Of The Earth, Rampage, King Of Chicago, R*Type, Predator 2, Incredible Shrinking Sphere, Bombuzal, Sinbad And The Throne Of The Falcon, Back To The Future III, and TV Sports Football.
--The Greatest, contains Lure Of The Temptress, Shuttle, and Whilrwind Snooker, all from Virgin.

CDS (UK):

--Leeds United Champions, yet another soccer management program.

Cocktel Vision (FR):

--Fascination, R-rated graphic adventure, 2 disks.

--------In the works:
--Bargon Attack, Space Invaders in Paris?!?!?
--Goblins 3, why mess with a winning formula? <G>

Codemasters (UK): (Budget game kings of the Universe!)

--Firehawk, overhead-view omni-scrolling helicopter shoot'em'up. This particular title is not budget priced.
--------In the works:
--Crystal Kingdom Dizzy, cute sideview platform action-adventure.
--Slicks, overhead-view omni-scrolling racing.
--Soccer Pinball, the fun of pinball with the scoring scheme of soccer.
--Super Seymour Saves The Planet, no details.

Core Design (UK):

--The Adventurers, contains Corporation, Hunter (Activision), and Supremacy (known as Overlord in the US) (Virgin).
--Doodlebug, console-style platform game starring an Atom Ant look-alike.
--------In the works:
--Curse Of Enchantia, graphic adventure.
--Jaguar XJ220 Sports Racing, race against Ferrari F40s and Porsche 959s. Looks like Core wants a piece of the Lotus/Gremlin pie!
--Premiere, platform game based in a movie studio.

C-West (US):

--Walz, an Arkanoid/Breakout clone.

Daze Marketing (UK): (New home of Silmarils)

--Action Sport, contains Advantage Tennis (Infogrames), Killerball (Microids), Super Ski 2 (Microids), and Grand Prix 500cc 2 (Microids).
--Bunny Bricks, cartoony platform baseball-bat brick-bashing! Monochrome compatible.
--Fantasy Pak, contains Crystals Of Arborea, Boston Bomb Club, Colorado.
--Ishar: Legend Of The Fortress, sequel to Crystals Of Arborea. Dungeon Master style 3D fantasy RPG. 2 disks, color and mono compatible, STE.
--Magic Worlds, contains Crystals Of Arborea, Dragon's Breath, and Storm Master.
--Transarctica, another steampunk game. The Earth is in the grips of a new ice age, and the only mode of tranportation is the steam train. You know how to bring the Earth back to normal, so the coal union wants you dead, since it would kill their business. DS, 1 meg.
--------In the works:
--Ishar 2: The Messengers Of Doom, fantasy CRPG.
--The Patrician, medieval strategy game from Germany.

Delphine (FR): see US Gold (UK)...

Digital Integration (UK):

--Gobliiins (Coktel Vision), an amusing fantasy mouse-driven

non-scrolling puzzler. Comes on 3 disks.
--Gobliins 2: The Prince Buffoon (Coktel Vision).
--Ween: The Prophecy (Cocktel Vision), fantasy graphic adventure. DS.
--------In the works:
--The Drift, futuristic CRPG.
--Goblins 3 (Cocktel Vision), why mess with a winning formula? <G>
--Supaplex, a Boulderdash remake.
--Tornado, simulation of the Panavia Tornado multi-role combat aircraft
****
Action 16 (UK): (Repackaged oldies priced to go!)

Dinamic (SP): (Oh wow, could these guys be out of business too?)

--------In the works:
--Arctic Moves, snow version of Army Moves/Navy Moves.
--Mega Fenix, updated version of the ancient Centuri coin-op Phoenix.

Domark (UK):

--AV-8B Harrier Assault (Simis), simulation of the AV-8B Harrier used by the US Marines. 1 meg, DS, STE, TT.
--Championship Manager '93, soccer. 2 disks, 1 meg, up to 4 players.
--European Football Champ, soccer. It's all they ever think about!!
--Rugby: The World Cup, rugby.
--TNT 2, contains Hard Drivin' 2, Badlands, Hydra, S.T.U.N. Runner, and Skulls & Crossbones.
--------In the works:
--Columbus (Matthew Stibbe), the guy who "bumped" into America. Probably a mouse-driven strategy game.
--Flight Sim Toolkit (Simis), roll your own.
--Formula One Champions (Lankhor), the mass-market version of Multi-Player Vroom. 2-player action via split-screen, a 1 player vs. CPU mode, 4 different skill levels, joystick support and 6 new racetracks: Adelaide (Australia), Imola (San Marino), Monaco, Pace (Brazil), Catalunya (Spain), and Spa-Francorchamps (Belgium). You can still race the other tracks if you own Vroom and the Vroom Data Disc.
****
Tengen (UK): (Conversions of Atari Games coin-ops.)

--Rampart, the strange game of ship sinking and Tetris-like wall repair. Pretty good conversion, it's just as hard as the coin-op <Grrrr...>.
****
Respray (UK): (Domark's budget label.)

Dream Factory (UK): see Digital Integration (UK)...

Electronic Arts (UK): (Forget Birds Of Prey)

--Castles (Interplay), medieval strategy game. Build your very own castle, or rather, round up enough materials and people to have it built.
--Risky Woods (Dinamic), sideview scrolling platform game.
****
Millenium (UK): (James Pond 3 has been cancelled)

--Steel Empire (formerly Cybornetics), strategic game with mechs. 2 disks, DS only, 1 meg, STE.
--------In the works:
--The Aquatic Games, a fishy parody of Epyx-style sports games starring James Pond. 11 events to choose from.
--Daughter Of Serpents (Eldritch Software), spooky 1920's Egyptian mystery.
****
Star Performers: (EA's budget label)

Elite (UK):

--Movie Premiere, contains Back To Future II (Imageworks), Gremlins 2, Teenage Mutant Hero Turtles (Imageworks), and Days Of Thunder (Mindscape).
--------In the works:
--Caveman Ninja (Eldritch The Cat), Data East coin-op.
--Edward Randy, Data East coin-op.
--European Championship 1992, conversion of Tecmo's World Cup 90.
--Last Battle, a beat'em up currently on the Sega Genesis.
--Suzuka GP/Winning Run 2, Namco coin-op.

Empire (US): see Readysoft (CA)...

Empire (UK): see Entertainment International (UK)...

Entertainment International (UK):

Arcade Masters (UK):

--Cool Croc Twins, cutesy sideview platform game.
--Volfied (Arcade Masters), Taito coin-op sequel to Qix. Even has powerups!
--------In the works:
--Magic Boy, no details.
****
Empire (UK):

--Campaign, WWII 3D polygons wargame. DS, hard-drivable.
--International Sports Challenge (Harlequin), not your average joystick waggling multi-sports game! It includes the marathon, several diving, swimming, and cycling events, and show jumping (that's the horse obstacle course jumping event). Get this: show jumping and all cycling is in 1st person perspective with 3D polygons! That's a little unusual...
--Pacific Islands (ODE), sequel to Team Yankee. 3D wargame. STE, DS only.
--War In The Gulf (formerly Pacific Islands II), back in the Middle East.
--------In the works:
--Award Winners, contains Dragon's Lair (Readysoft), Kick Off 2 (Anco), Populous (Electronic Arts), and Pipe Mania (aka Lucasfilm's Pipedream).
--Campaign: From North Africa To Northern Europe, expansion disk.
--Cyber Space (ODE), cyberpunk CRPG. Sep '93.
--Eye Of The Storm (Jason Kingsley), 3D polygons space combat game.
--MegaTraveller 2: Quest For The Ancients, hopefully better than 1.
--Soccer Stars, contains Emlyn Hughes International Soccer, Microprose Soccer, Gazza II, and Kick Off 2 (Anco).
--Twilight 2000, another Paragon Software RPG conversion. Squad-level

combat in Post-WWIII Eastern Europe.

Fair Dinkum (US):

--Cyberdrome (Rhea-FX), hovercar simulation/shoot'em'up/strategy thingy. 1 or 2 players (head-to-head). Modem and datalink support.

Futura (FR): see Loriciel (FR)...

GBH (UK): see Gremlin (UK)...

Gonzo Games (UK):

--Brides Of Dracula, sideview scrolling action-adventure where you can be good ol' Drac or Van Helsing. 2 players simultaneous with split-screen.

Grandslam (UK):

--Die Hard 2: Die Harder, movie license.
--England Championship Special, action soccer.
--Grandslam Collection, and it's nothing to be proud of! England, Terramex, Saint and Greavsie, The Flintstones, Running Man, Espionage, Scramble Spirits, Peter Beardsley's International Soccer, and Terry's Big Adventure. Avoid this compilation at all cost!
--Stone Age (Eclipse), Lemmings with dinosaurs. Average.
--------In the works:
--Beavers (Arc Dev), cutesy sideview platform game.
--Liverpool FC, soccer.
--Nick Faldo's Golf (Arc Dev), celebrity-endorsed golf.

Gremlin (UK):

--Lotus III: The Ultimate Challenge, starring the Lotus Concept 200, Elan, and Turbo Esprit. It has a track editor that uses assorted gauges to generate a password consisting of letters and numbers. It can generate a total of 3 billion racing courses! But, you're basically getting Lotus Turbo Challenge II with a construction set. It's a little samey...
--Nigel Mansell's World Championship, 3D Formula 1 racing game. Feels like somebody tried to cross the excellent Vroom with the nice-looking but boring Lotus Games. Not very good at all. Stick to Vroom or Microprose F1 Grand Prix. STE compatible.
--Plan 9 From Outer Space, mouse-driven graphic adventure. Search for the original movie reels and splice the movie back together. 4 disks.
--Space Crusade, conversion of the boardgame Space Hulk. Overhead and isometric view strategic wargame. Take your squad of Space Marines through several hazardous missions aboard huge derelict spaceships.
--Utopia: The New Worlds, data disk.
--The Voyage Beyond, mission disk for Space Crusade. 10 new missions.
--------In the works:
--Daemonsgate 1 (Imagitec), fantasy CRPG.
--Flag (Ian Harling), wargame.
--HeroQuest Twin Pack, contains HeroQuest and its first data disk, Return Of The Witchlord.

--Jelly Bean, puzzler.
--Legacy Of Sorasil, an HeroQuest sequel. Could be a data disk.
--Little Divil, no details.
--Pegasus, shoot'em'up.
--Premier Manager, another soccer management program.
--Space Crusade 2, no details.
--Zool: Ninja Of The Nth Dimension, a console-quality platform game
from the "Switchblade 2" team.
****
GBH: (Gremlin's budget label)

--Heroquest.
****
GBH Gold: (Slightly more expensive than normal GBH titles)

Hewson (UK): see 21st Century Entertainments (UK)...

Hi-Tec Software (UK): (Lo-Tec is closer to the truth! Budget stuff)

--------In the works:
--Johnny Quest, no details.
--Quick Draw McGraw, no details.

The Hit Squad (UK): see Ocean (UK)...

IF... (UK): see Impressions (UK)...

Impressions (US): see Merit Software (US)...

Impressions (UK):

--Airbucks, strategic business simulation. It's 1946; you have a DC-3
and some cash. Your objective: build up a world-class airline.
--Caesar, SimCity meets the Roman Empire.
--Cohort II, Roman wargame.
--------In the works:
--Rules Of Engagement 2 (Omnitrend).
--When Two Worlds War, no details.

Impulze (UK): see Zeppelin (UK)...

Infoworks (US):

--Club Dominoes, like the name says. STE, Mega STE, TT, Falcon, datalink.

Kixx (UK): see US Gold (UK)...

Konami (UK):

--------In the works:
--Batman Returns (Denton Designs), similar to the Sega Genesis version.
--Frontier: Elite 2 (David Braben), long-long-long awaited sequel to the original ground-breaking space trading shoot'em'up, Elite.
Looks really-really nice. (Can you tell I'm drooling over this one? <G>)

Krisalis (UK):

--Sabre Team, isometric S.A.S. version of Special Forces. 1 meg.
--Shadoworlds, futuristic sequel to Shadowlands (Domark). Isometric RPG. The graphics still look like they came from a Japanese animated series. 1 meg required, 2 disks.
--------In the works:
--John Barnes European Football, still more soccer.

Lankhor (FR):

--Maupiti Island (Lankhor), graphic adventure with speech.
--Multi-Player Vroom (Lankhor), you can't keep a good game down!! This version adds 2-player action via split-screen, a 1 player vs. CPU mode, 4 different skill levels, joystick support and 6 new racetracks: Adelaide (OZ), Imola (San Marino), Monaco, Pace (Brazil), Catalunya (Spain), and Spa-Francorchamps (Belgium). You can still race the other tracks if you own Vroom and the Vroom Data Disc. Go Speed Racer!!
--Vroom (Lankhor), the greatest Formula 1 racing game I have ever seen on any machine, computer or console!! Can be played in 3 different modes: arcade (joystick or mouse), training (mouse), and race (mouse). Modem and datalink support. Fast and smoooooth!!! But if you want a game with more accurate racetracks and a 3D simulator feel to it, check out Microprose Formula One Grand Prix.
--Vroom Data Disc, 6 more tracks to race on: Hockenheim (DL), Mexico, Estoril (Portugal), Monza (IT), Montreal (CA), and Interlagos (Brazil). Adds joystick support for all the other race modes.
--------In the works:
--Black Sect, creepy adventure game.

Loriciel (FR):

--Bumpy's Arcade Fantasy, non-scrolling cutesy bouncing puzzler. Kinda fun.
--Sport's Best, contains Panza Kick Boxing, Tennis Cup, and Turbo Cup.
--Steve McQueen Westphaser, this is an Operation Wolf style shoot'em'up in a Western setting. Other than that, the reasons for involving poor old Steve escape me...
--Tennis Cup II, more of the same. Split-screen, digitized sounds.
--Tiny Skweeks, cute but weird puzzler-platform thing.
--------In the works:
--Baby Jo 2, more baby platform fun-stration.
--The Cartoons, kinda like Lemmings.
--Jim Power, yet another platform game.
--Out Board, overhead-view boat racing.
****
Futura (FR):

--D-Day, big multi-aspect WWII simulator wargame. Seems to incorporate pieces of Sherman M4. Slow as molasses. 1 meg, DS.

Merit Software (US): (Traders was cancelled)

--Fighting For Rome (Impressions), US version of Cohort. Roman-era wargame.
--The Final Conflict (Impressions), WWIII wargame.
--Merchant Colony (Impressions/Video Vulture), strategic game of American colonies management in the 18th century. Mouse-driven.

Microdaft (US): (British imports)

--Rotor (Arcana), mission-driven Oids style game, but you don't save anybody.

Microids (FR): (Not-so-good games)

--Nicky Boom, omni and flick-scrolling cutesy platform game. Eurgh!
--Dominium, no details.

Microprose (UK):

--The Ancient Art Of War In The Skies, WWI strategic air combat. 1 meg, DS, hard-drivable, STE and TT enhanced.
--B-17 Flying Fortress (Vektorgrafix), 3D polygons combat simulator.
--Civilization, it's here! 1 meg, STE, hard-drivable.
--Special Forces (Sleepless Knights), a sort of sequel to Airborne Ranger. Overhead-view tactical commando game. DS only, STE.
--------In the works:
--Advanced Tactical Air Command (ATAC), part flight sim, part strategy game. It's a war on drugs.
--Dogfight, mix'n'match airplanes from different time periods and dogfight.
--Legacy (Magnetic Scrolls), horror graphic adventure.

Millenium UK: see Electronic Arts UK...

Mindscape (UK): (They've dropped the ST)

--D/Generation (Abersoft), isometric action-adventure. 1 meg, STE.
--Legend (TAG), isometric fantasy graphic adventure from the design team behind Bloodwych (Imageworks).
--Ultima VI: The False Prophet, fantasy RPG. 1 meg required, hard-drivable.

Mirage (UK):

--------In the works:
--Ragnarok, chess-like strategy game.

Mythos Games (UK):

--------In the works:
--Laser Squad II, sequel to the Blade Software game of tactical powered armor infantry combat.

Novagen (UK): (Paul Woakes' company)

--Mercenary III: The Dion Crisis (formerly Damocles 2: Double Trouble), further adventures in the Damocles Universe. No more flying around, you have to use the mass transit systems (cabs, buses, commuter ships, spaceships, etc...). There are some people to interact with. More of a graphic adventure than ever!

Ocean (UK):

--Cool World (Twilight), platform beat'em'up. 1 meg, DS.
--Espana: The Games '92, 30 sporting events. 1 meg, DS, TT compatible.
--Hook, based on the movie. Graphic adventure very similar to Secret Of Monkey Island, but less sophisticated. 3 DS disks, 1 meg, STE, mouse-driven.
--Lethal Weapon, platform shoot'em'up. DS, 1 meg enhanced.
--Push-Over (Red Rat), puzzler, DS. Set-up dominoes and make them fall over. TT compatible.
--Sleepwalker, platform. Only works on the STE. DS, 1 meg.
--Wizkid (Sensible Software), sequel to the classic Wizball. Looks demented.
--WWF: European Rampage Tour, more "wrestling" action, 1 meg, DS.
--------In the works:
--The Dream Team, contains WWF Wrestlemania, Terminator 2, and The Simpsons: Bart Versus The Space Mutants.
--Inferno (Digital Image Design), no details.
--Jurassic Park, like that's a big surprise. No details yet.
--Retaliator II (Digital Image Design), 3D polygons flight simulator with a new batch of aircrafts: Apache gunships, A-10s Warthogs, Navy F-22Bs, SU-27 Frogfoots (Frogfeet?), Hind-D gunships, and the bogus MIG Ferret stealth fighter. You can finally perform real carrier landings.
--Snow Bros (Ocean France), coin-op conversion. The 2-players simultaneous mode has been dropped!!
--Super Fighter, contains Final Fight, WWF Wrestlemania, and Pitfighter
--Universal Monsters, no relation to Universal Soldier, this is an isometric action-adventure starring Universal Studios' monsters (Dracula, Frankenstein and Bride, Wolfman, the Creature from the Black Lagoon).
****
The Hit Squad (UK): (Repackaged oldies priced to go!)

--Populous (EA).
--The Simpsons: Bart VS. The Space Mutants.
--Strike Fleet (EA).

On-Line (UK):

--------In the works:
--Chaos In Andromeda, no details.

Oxford Softworks (UK):

--5 Intelligent Strategy Games, haw-haw. You get chess, bridge, go, backgammon, and draughts (that's checkers to us Americans). DS only, monochrome compatible.
--Omar Sharif's Bridge, and he teaches you too! DS, STE, TT.

Psygnosis (US/UK): (We will see less stuff from them)

--Air Support, multi-vehicle combat simulated inside a large military mainframe. Supports monochromatic (red/blue) 3D glasses. (UK only)
--The Carl Lewis Challenge (Tex Designs), track and field. 2 disks.
--Dungeon Master/Chaos Strikes Back, UK release only, 3 disks.
--Lemmings/Oh No! More Lemmings, twin-pack combining the original game and the expansion disk (100 extra levels). A must-buy.
--Lemmings 2: The Tribes, bigger-better-more. This time, there are 12 different tribes of Lemmings to play with. Each one has specific skills.
--Ork (DMA Design), sideview scrolling fantasy shoot'em'up. Shadow Of The Beast meets Killing Game Show. Free hint book enclosed (sure beats another dumb t-shirt!). 2 disks.
--------In the works:
--Armour-Geddon II, bigger-better-faster? Easier would be nice.
--C.A.P. (Combat Air Patrol), mission-driven combat jet simulator.
--Microcosm, a game inspired by Fantastic Voyage.
****
Sizzlers (UK): (Budget re-issues.)

Rainbow Arts (DL): (I'm trying to find out if they folded)

--------In the works:
--Centerbase, futuristic trade and strategy game.
--Fate: Gates Of Dawn, fantasy CRPG.
--Mad TV, no details.
--M.U.D.S. (Mean Ugly Dirty Sport), from the man who brought you Grand Monster Slam. Overhead view scrolling monster sport.
--Rescue On Fractalus, ST version of the classic Lucasfilm fractal-using flight simulator/shoot'em'up.
--Rotator, rotating overhead view tank shoot'em'up.
--Transatlantic, the sequel to Black Gold/Oil Imperium. Mouse-driven strategic business simulation. This time, you're in charge of a company that operates ocean-going vessels. You make all the decisions.

Readysoft (CA):

--Animation Classics Pack, contains Dragon's Lair II: Time Warp, Space Ace, and Wrath Of The Demon. That comes out to about 15 disks!
--Dragon's Lair III: The Curse Of Mordread, she's the sister of the evil wizard Mordrok (whom you killed), and boy is she cheesed!
--Guy Spy, Indiana Jones style action-adventure. 6 disks.
--------In the works:
--Guy Spy II: Terror Of The Deep, no details.
****
Empire (US):

--Campaign, WWII 3D polygons wargame. DS, hard-drivable.
--Pacific Islands (ODE), sequel to Team Yankee. 3D wargame. STE, DS only.
--War In The Gulf (formerly Pacific Islands II), back to the Middle East.
--------In the works:
--Campaign Mission Disk, same as Empire UK's "From North Africa To Northern Europe" expansion disk, just a different name.
--Cyberspace (ODE), cyberpunk CRPG. Sep '93.

Renegade (UK):

--The Chaos Engine (Bitmap Brothers), overhead-view scrolling action-adventure shoot'em'up with up to 3 players (human or computer). Victorian sci-fi (ie: Steampunk). 1 meg, STE enhanced.
--Fire And Ice (Graftgold), cutesy platform game. Saved from Mirrorsoft.
--Sensible Soccer (Sensible), a more Speedball-like approach to soccer. The players are so small, they're cute! It's incredibly fast too.
--Sensible Soccer: European Champions, all the European teams.
--Sensible World Soccer, all the World teams.

Simulmondo (IT):

--Football Champ, a redesigned version of their earlier "I Play 3D Soccer".

Sizzlers (UK): see Psygnosis (US/UK)...

Starbyte (DL):

--Crime Time, framed for murder in a foreign land, you must prove your innocence and get back home. Mouse-driven graphic adventure.
--------In the works:
--Crown, graphic adventure.
--Lords Of Doom, fantasy graphic adventure.
--The Return Of Medusa, sequel to the fantasy wargame Rings Of Medusa. This time, it has 3D dungeons. 3 disks.
--Spirit Of Adventure, CRPG.

Star Performers (UK): see Electronic Arts (UK)...

Storm (UK):

--Danny Sullivan's Indy Heat, in the same vein as "Ironman" Super Off-Road, but with Indy cars. Leland coin-op conversion.
--Final Blow, basic sideview boxing.
--------In the works:
--Asylum, no details.
--Brute Force, no details.
--The Lawnmower Man, no details.
--Solar Jetman: Hunt For The Golden Warship, no details.

Strike Force Designs (UK):

--------In the works:
--Touchdown! American Football, team management.

Sublogic (US):

--Great Britain Scenery Collection, for Flight Simulator II.
--------In the works
--California Collection, for Flight Simulator II.

System 3 (UK):

--The Last Ninja 3, isometric flick-scrolling beat'em'up. 2 disks.
--------In the works:
--Changeling, featuring a shape-shifting machine.
--Constructor, mouse-driven house-building on another planet.
--International Karate Deluxe, beat'em'up.
--Myth, mythological shoot'em'up.
--Silly Putty, platform game.
--Turbo Charge, driving game.
--Vendetta, Commando-style shooting, driving, and strategy, all rolled into 1.

TEAM Software (US):

--------In the works:
--3 Days At Gettysburg (Marshall Lake & Piet Francke), Civil War wargame of the Battle of Gettysburg.

Tengen (UK): see Domark UK...

Thalamus (UK):

--Creatures (WJS), cutesy platform game.
--------In the works:
--Arsenal F.C., more soccer.
--Restrictor (Arc Developments), 3D sci-fi driving and flying shoot'em'up.
--Summer Camp (Creative Materials), cutesy platform game.

Thalion (DL):

--A320 Airbus USA Edition, enhanced version with USA scenery.
--Amberstar, fantasy CRPG in the Ultima mold. Hard-drivable.
--Ghost Battle (Interactive Design), this one really sucks! Budget Ghosts'N'Goblins.
--No Second Prize, another Team-Suzuki style motorcycle racing game. Funny thing is, they announced it 3 years ago and at that time, it was a car racing game!
--------In the works:
--Ambermoon, sequel to Amberstar.
--Dragonflight II, graphic adventure.
--Tower FRA, an air traffic control simulation.

Titus (UK/FR):

--Crazy Cars III, 3D racing game.
--Super Cauldron, platform game.
--------In the works:
--Lamborghini World Challenge, a racing game obviously. No further details.
****
Titus Budget (UK/FR): (Bad games that should be given away for free.)

Turcan Research Systems (UK):

--Dreadnoughts, WWI text-driven 3D warship wargame. Hard-drivable.
--------In the works:
--Bismarck, Dreadnoughts data disk covering the major surface-only battles of WWII (River Plate, sinking of Graf Spee, 3 Bismarck scenarios, Battle of the Java Sea, and The Battle Of North Cape/sinking of Scarnhorst).
--Ironclads, Dreadnoughts data disk of pre-WWI engagements (Sino-Japanese War of 1894 and the Russo-Japanese War of 1904 to 1905).

21st Century Entertainments (UK): (formerly Hewson UK)

--Deliverance, sequel to Hewson's Stormlord. Looks like Shadow Of The Beast.
--Rubicon, sideview scrolling shoot'em'up. Annoying disk swapping every time the game is over and you want to restart. Nothing earth-shattering...
--------In the works:
--Nebulus 2, sequel to that innovative game sold as Tower Toppler by Epyx. Probably a platform/puzzler/shoot'em'up.
--Pinball Dreams (Spidersoft), conversion of an Amiga-only title.

UBI Soft (UK/FR):

--B.A.T. II, futuristic graphic adventure. DS, 5 disks.
--Dyna Blaster, conversion of a HudsonSoft console game called Bomberman. It's a blow'em'up in a maze. 1 meg required, supports up to 5 players, and comes with a multi-player adapter.
--Fantastic Worlds, contains Realms (Virgin), Pirates (Microprose), Wonderland (Virgin), Mega lo Mania (Imageworks), and Populous (EA).
--Mega lo Mania/First Samurai, DS only.
--------In the works:
--Celtic Legends, fantasy wargame.
--Lightquest, sideview action/adventure.
--Star Rush, shoot'em'up.
--Stuart Pearce's Football Compilation, contains Kick Off 2, World Championship Soccer, International Soccer Challenge, and Manchester United.

US Gold (UK):

--California Games II, featuring snowboarding, boogeyboarding, hang gliding, jet skiing, and skateboarding (again). 2 disks.
--The Godfather: Action Game (Software Creations), multi-format. DS only.
--Indiana Jones And The Fate Of Atlantis, isometric action-adventure. 1 meg required, DS.
--Mega Sports, 30 sporting events! This compilation contains all the events from The Games: Summer Edition (never released on the ST), Winter Games, and California Games. Truly, an Epyx package <grin>.
--Raving Mad, contains Rodland, Mega Twins, James Pond II: Codename Robocod, and a random title from the Kixx line-up (see below).
--Street Fighter II, coin-op beat'em'up. DS, 4 disks.
--------In the works:
--Blade Of Destiny, fantasy CRPG.
--Legends Of Valour (Dimension Creative Design), fantasy 3D RPG. It's a bit like Alternate Reality: The City, but with full proportional movement and a Dungeon Master interface. Looks neat.

--Magic Sword (Probe), CapCom coin-op conversion.
--The Manager (Software 2000), soccer. 3 disks, up to 4 players.
--Menander Brothers (Twilight), no details.
--Original Scrabble, a new conversion of the classic boardgame.
****
Delphine (FR):

--------In the works:
--Flashback, similar to Another World.
****
Futura (FR):

--D-Day, big multi-aspect WWII simulator wargame. Seems to incorporate pieces of Sherman M4. Slow as molasses. 1 meg, DS.
****
Kixx (UK): (Repackaged oldies priced to go!)

--Carrier Command (Rainbird).
--Final Fight.
--International Soccer Challenge (MicroStyle).
--James Pond 2: Codename Robocod (EA/Millenium).
--Mercs.
--Murder.
--Rick Dangerous 2 (MicroStyle).
--Rodland (Storm).
****
Kixx XL: (Slightly more expensive than Kixx titles)

--F-19 Stealth Fighter (Microprose).
--M1 Tank Platoon (Microprose).
--Maniac Mansion (Lucasfilm).
--Operation Stealth (Delphine).
--Pirates (Microprose).

Virgin Games (UK): (Apocalypse and Cannon Fodder are coming soon)

--Lure Of The Temptress (Revolution Software), Lucasfilm-style adventure. Digitized sound, mouse-only interface, nice graphics. Check it out!
1 meg required, DS only, supports 2 drives, comes on 4 disks.
--MacDonaldland (formerly McKids), cute platform game. 1 meg enhanced, STE.
--Motorhead (Kaitsu Software), where you get to control Motorhead's big ugly frontman, Lemmy, and travel through various musical levels (Rapcity, etc...) while beating up assorted non-metalheads. Push-scrolling.
--Reach For The Skies (Rowan Software), WWII 3D polygons combat simulator of the Battle Of Britain. Play Allied or Axis side, action or strategic. Falcon/Flight Of The Intruder style keyboard layout.
1 meg, DS, hard-drivable, STE, 3 disks.
--Shuttle (Vektorgrafix), total 3D simulator of the Space Shuttle. This one makes learning Falcon look easy! 2 disks.
--3D Pool (Archer MacLean), using the Snooker graphic system. Simply the best computer billiards and pool simulation of all time!
--------In the works:
--Apocalypse (Strangeways), helicopter game.
--Cannon Fodder (Sensible), army "Lemmings"!
--Goal (Dino Dini), the man behind Kick Off II jumps ship. New sophisticated soccer game with inertia simulation, acceleration, deceleration, and variable turn radii. Nifty!
--Rookies (Perfect Set), squad-level mission-driven wargame,

"Lemmings"-style.
****
Tronix: (Budget games, formerly called Mastertronic)

Zeppelin Platinum(UK): (Budget stuff)

--Truck Racing, overhead-view omni-scrolling racing game involving big rigs and their trailers. Strange.

If you have any questions, comments, criticisms or suggestions, you can contact me on GEnie (ZRATH-SMILEY) in the ST RoundTable, Category 9 (Games), Topic 22 (ST Gaming Digest). I can also be reached at the O'Mayer V BBS (213-732-0229, 1200/2400/9600).

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